Detecting Redundant CSS Rules in HTML5 Applications: A Tree Rewriting Approach

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Super Heroes



```
<html>
<head>
    <title>Super Heroes</title>
    <style>
        .side-img { float: left; height: 3cm;}
        .info { background-color: lightgray; }
        .info > .name { font-weight: bold; }
        .info > .date { font-style: italic; }
    </style>
</head>
<body>
    <h1>Super Heroes</h1>
    <img class="side-img" src="superman.jpg"/>
    <div class="info">
        <div class="name">Superman</div>
        <div class="date"/>
    </div>
    <button class="del">Delete</button>
    <script src="jquery-1.9.0.min.js"></script>
    <script>
        $(document).ready(function() {
            // add date
            $(".info > .date").html("1938");
            // remove if clicked
            $('.del').click(function(e){
                $('.side-img').remove();
                $('.info').remove();
                $('.del').remove();
            });
        });
    </script>
</body>
</html>
```

A webpage has three main components...

<body> <h1>Super Heroes</h1>

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src="superman.jpg"/>
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<button class="del">Delete</button></body>

The Document Object Model (DOM) tree.

Super Heroes



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A dynamic / scripting component.

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The CSS component.

The CSS Redundancy Problem

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E.g. Nivo-Slider has 172 selectors, 131 redundant in demo above.
60% of them are redundant... [Mesbah and Mirshokraie]
30% of rendering time is spent on selectors [Meyerovich and Bodik].

Existing tools for cleaning CSS are quite limited:

• Cilla [Mesbah and Mirshokraie] and UnCSS [Martino]

- Explores as much of a page as it can.
- Reports which selectors were not used.
- Unsound.

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• And break functionality (UnCSS breaks Nivo-Slider).

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See Andreasen and Moller'14 for an up-to-date survey on static analysis of JavaScript+jQuery.

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Promising experimental results.

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- Redundant node selectors in $\mathcal{R} \Rightarrow$ redundant in HTML5

Our Tree-Rewriting Model: Domain



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HTML elements and node IDs are treated as constant classes

Our Tree-Rewriting Model: Rewrite Rules

- A rewrite rule is a pair (g, χ) , where:
- g is a "guard" (a.k.a. "node selector"): modal logic formula with modalities $\langle \uparrow \rangle, \langle \uparrow^+ \rangle, \langle \downarrow \rangle, \langle \downarrow^+ \rangle$,
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- $\circ \, \chi$ is a rewrite operation: AddClass, AddChild, RemoveClass, RemoveNode.
- A tree-rewrite system is a finite set of rewrite rules.

Examples

A jQuery line

\$(".info").appendChild("<div class='comic'>DC Comics</div>")

is represented by

```
(info, AddChild(div comic))
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A CSS Selector

.info > .date { font-style: italic; }

can be represented by

 $(\texttt{date} \land \langle \uparrow \rangle \texttt{info}, \texttt{AddClass}(\texttt{cssrule1}))$

Operational Semantics of TRS

$T_1 \rightarrow_{\mathcal{R}} T_2$ if T_1 can be rewritten into T_2

i.e. \exists a node v in T_1 where some rule (g, χ) in \mathcal{R} can be "fired".

Redundancy Problem

INPUT : a TRS \mathcal{R} , an initial DOM tree T, and a S set of node selectors QUESTION : Identify selectors in S that cannot be matched (in all reachable trees)

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- Backtrack by popping.
- (Since guards are positive, we can always recreate nodes.)

Implementation

We implemented a tool TreePed to test the approach.

- A rough tool for extracting rules from jQuery script.
- jMoped used as a pushdown backend.
- Tested on a number of examples (next slide).
- Reasonable run times.
- Identified all and only redundant rules.
- Two real-world examples, five made up examples.

Results Table

Case Study	Ns	Ss	Ls	Rs	Time
bikes.html	22	18(0)	97	37	3.6s
comments.html	5	13(1)	43	26	2.9s
example.html	11	1 (0)	28	4	.6s
example-up.html	8	1 (1)	15	3	.6s
igloo/		261 (89)			3.4s
index.html	145		24	1	
engineering.html	236		24	1	
Nivo-Slider/					
demo.html	15	172(131)	501	21	6.3s
transactions.html	19	9(0)	37	6	1.6s

Ns — # of HTML elements in the initial tree
Ss — # of CSS rules (redundant CSS rules)
Ls — # of lines of JavaScript (cloc)
Rs — # of rules extracted from JS

Summary and Future Work

Web pages are dynamic programs:

- Manipulate a tree data structure (DOM).
- Can be modelled by tree rewrite systems.
- Model-checking can be used for optimising CSS rules. Future work:
- Systematically extracting rewrite rules from JavaScript.
 - JavaScript analysis is hard! (c.f. Moller et al)